

NORTHERN STAR SCOUTING

CUB SCOUT

Summer Leader Guide



2025



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PLANNING CHECKLIST

Thank you for choosing Northern Star Scouting for your Cub Camping adventure. We have been preparing for your visit since last summer ended and have a great program in store for you! The staff at our camps have charged themselves with developing age progressive activities to ensure that you are immersed in fun with an adventure around every corner.

PRIOR TO MARCH 1ST

- Review available summer camp dates and select one or more for your pack to attend.
- Plan time at a pack meeting to promote summer camp opportunities to your families.
- Email your families a link to the Summer Camp Video, your Pack's date(s) and pricing info for camp.
- Secure commitments from families to attend camp.

AFTER MARCH 1ST

- Registration opens March 1st online at ScoutingEvent.com
- Register and submit deposits to reserve spots at camp for your families.
- Make sure you have at least one adult for every two Scouts planning to attend. (It is recommended to have one adult for every Tiger Scout).
- Share Parent's guide with all registered families
- Setup 'Parent Portal' in ScoutingEvent.com and share links with family to complete registration (Optional).
- Submit Full Payment by May 1st to meet Early Bird deadline

ONE MONTH BEFORE CAMP

- Families review Parent Guide (Packing List)
- Make sure all Scouts are registered in your pack prior to camp.
- Communicate food allergies with camp, info in Parent Guide.
- Arrange transportation, maps to camp located on website.
- Share camp conduct with families.

ONE WEEK BEFORE CAMP

- Share departure/arrival instructions with families.
- Remind families to complete the shooting sports waiver for youth participants.
- Remind parents to complete Health History (parts A and B) for all attendees.

MISSION:

Northern Star Scouting prepares youth in a safe and inclusive environment to be leaders and individuals of strong character.

PACK ROSTER:

Fill out the Pack roster ahead of check in. This will include all names (first & last) of adults and youth, rank, and age of any siblings attending. **It is preferred that you update this roster in your online registration prior to camp departure.**

PACK EQUIPMENT:

- Pack First Aid kit
- Advancement Records
- Pack Flag
- Lantern

PATCHES:

Every youth participant will receive a participant patch as part of their camp fee. Additional patches may be purchased.

CAMPFIRES:

Conserve firewood by using small fires or pack-supplied gas stoves under adult supervision. Large campfires are a waste of resources and a camping practice that creates relationship problems when Scouts repeat the practice in state and national parks. Never leave a fire unattended.



PACKING LIST

REQUIRED FORMS:

- HEALTH FORMS:** Minnesota Law requires ALL campers (youth and adults) to provide a current health history form upon arrival to camp. Youth forms must be signed by a parent or guardian. Please **DO NOT** mail health forms, they need to accompany you to camp.
- SHOOTING SPORTS WAIVER:** The state of MN requires youth to complete a shooting sports waiver.

RECOMMENDED PACKING LIST:

- | | | |
|---|---|--|
| <input type="checkbox"/> Cub Scout Handbook | <input type="checkbox"/> Towels | <input type="checkbox"/> Raincoat or Poncho |
| <input type="checkbox"/> Sun Screen | <input type="checkbox"/> Water Bottle | <input type="checkbox"/> Personal Hygiene Items |
| <input type="checkbox"/> Shoes (2 Pair) | <input type="checkbox"/> Sleeping Bag | <input type="checkbox"/> Spending Money for Trading Post |
| <input type="checkbox"/> Small Backpack or Tote Bag | <input type="checkbox"/> Sweater or Jacket | <input type="checkbox"/> Pants/Slacks/Shorts |
| <input type="checkbox"/> Hand Sanitizer | <input type="checkbox"/> Mosquito Repellent | <input type="checkbox"/> Underwear & Socks |
| <input type="checkbox"/> Pajamas | <input type="checkbox"/> Uniform Shirt | |
| <input type="checkbox"/> Flashlight | <input type="checkbox"/> Swimsuit | |

OPTIONAL ITEMS :

- | | | |
|---|--|---|
| <input type="checkbox"/> Mosquito Netting | <input type="checkbox"/> Watch | <input type="checkbox"/> Sports Equipment |
| <input type="checkbox"/> Matches (Adults) | <input type="checkbox"/> Cub Scout Knife | |
| <input type="checkbox"/> Camera | <input type="checkbox"/> Lawn Chair | |

NOT ALLOWED :

- | | | |
|---|---|--|
| <input checked="" type="checkbox"/> Alcoholic Beverages | <input checked="" type="checkbox"/> BB Guns | <input checked="" type="checkbox"/> Firearms |
| <input checked="" type="checkbox"/> Bikes | <input checked="" type="checkbox"/> Bows | <input checked="" type="checkbox"/> Pets |





BASIC INFORMATION

WHO CAN ATTEND?

Cub Scout Summer Camp is open to youth entering 1st - 4th grade in the fall (Tiger - Webelos ranks). Siblings of the same age group are welcome to attend this program and participate alongside the Cub Scouts.

2025 FEES

\$155 Youth Early Bird Fee \$160 Youth after May 1 (Scout and siblings)
\$90 Adult

WHAT IS INCLUDED IN THE FEE?

The fee includes all of your meals, a patch for every youth participant, housing (tent or indoor), and staffing costs.

IS THERE FINANCIAL AID AVAILABLE?

Yes! We think that every Scout should have an opportunity to attend Summer Camp and we do not want cost to hold any youth back from this experience. If you are in need, please complete the Campership Form to receive up to 50% of the youth cost covered.

TRADING POST

Trading Post hours vary by location. Trading Post hours are posted on trading post door.

- Snacks and Drinks \$1-3
- Hats: \$15-22
- T-Shirts \$10-25
- Sweatshirts: \$35-50
- Pocket Knives: \$10-\$20

PARKING:

You will not be able to park your car at your campsite or building so be prepared to walk your gear a short distance to unload. All cars must remain in the parking lot. Carts will be available to move gear.

EMERGENCY CONTACT:

Each camp has a director who is on site at all times while campers are there. Site specific contact information is listed below. If you have an emergency and you cannot get ahold of the camp director, please call the council office,

Customer Service

Phone: 612-261-2303
cubcamping@northernstar.org

Cub Summer Director Kiwanis Scout Camp

Jake Erickson
612-261-2451
jerickson@northernstar.org

Seasonal Camp Director (June-August)

Phillippo Scout Camp
Garrett Haugen
garretthaugen@northernstar.org

WHAT TO EXPECT AT CHECK IN

Gates will open at 6 pm on Friday. A staff member will greet you at the entrance to camp and give you directions on where to park and how to get to your campsite.

Be prepared to turn in:

- Health History forms (A & B)
- Shooting Sports Waivers,
- Swim Classification form (if taking the test prior to camp)

There will be no meal served on Friday night so please eat dinner before coming to camp. Snacks are available for purchase in the camp store, but not a full meal.

CHECK OUT:

Packs will checkout from their campsite before lunch on the last day. Your campsite or cabin commissioner will arrange for a checkout time, and give you a "Get Out of Camp Free" card to claim your Pack's check-out bag. If for any reason you need to leave prior to the checkout, please notify the camp director.



SAMPLE SCHEDULE

	Friday	Saturday	Sunday
7:15 AM		Breakfast	Breakfast
8:50 AM		Morning Flags	Morning Flags
9:00 AM		Rotation 1	Rotation 7
10:00 AM		Rotation 2	Rotation 8
11:00 AM		Rotation 3	Rotation 9
12:00 PM		Lunch	Lunch
2:00 PM		Rotation 4	Open Program
3:00 PM		Rotation 5	
4:00 PM		Rotation 6	Outpost Departs
5:00 PM		Evening Flags	
5:15 PM		Dinner	
6:00 PM	Check In/Registration	Pack Time	
6:45 PM	Camp Tour/ Emergency Drill	Open Program	
7:30 PM		Campfire Program	
8:00 PM	Welcome to Camp	Campsite Campfires	
9:00 PM	Lights Out		
10:30 PM			

YOU WILL RECEIVE YOUR ACTUAL SCHEDULE DURING CHECK-IN



Each Pack will be assigned an Activity Den at Camp. These Den's will be comprised of youth from your Pack and occasionally other Pack's based on group size. The Pack will travel together around camp as a Pack and will divide up by rank at activities ensuring everyone in your Pack has an age appropriate activity. Traveling as a Pack allows families to stay together the entire time during summer camp.

Packs will receive an updated advancement list during their weekend to reflect any changes made during the summer.

TIGER

- Floats and Boats 1-3 (STEM)
- Tigers in the Water 1-6 (Pool)
- Let's Camp Tiger 1-5 (Skills)
- Designed by Tiger 1-5 (Craft)
- Champions for Nature 1-4 (Nature)*
- BB Gun Tiger 1-8 (BB Gun)

BEAR

- Forensics 1-6 (STEM)
- Salmon Run 1-6 (Pool)
- Whittling 1-4 (Skills)
- Baloo the Builder 1-5 (Craft)
- Champions of Nature 1-5 (Nature)*
- BB Gun Bear 1-8 (BB Gun)
- Archery Bear 1-8 (Archery)

WOLF

- Digging in the Past 1-2,4 (STEM)
- Paws for Water 1-6 (Pool)
- Finding your Way 1-5 (Skills)
- Digging in the Past 3 (Craft)
- Champions for Nature 1-4 (Nature)*
- BB Gun Wolf 1-8 (BB Gun)

WEBELOS

- Earth Rocks 1-4 (STEM)
- Aquanaut 1-6 (Pool)
- Let's Camp Webelos 5-7 (Skills)
- Build It 1-4 (Craft)
- Champions of Nature 1-6 (Nature)*
- BB Gun Webelos 1-8 (BB Gun)
- Archery Webelos 1-8 (Archery)

*Note—to complete Champions for Nature, Scouts will need to attend the conservation service project during open program.

OPEN PROGRAM

- Sling Shot Tiger
- Sling Shot Wolf
- Sling Shot Bear
- Sling Shot Webelos



INDOOR HOUSING

Camp facilities include indoor, bunk style housing. Rooms vary in size based on location. They all include bunk beds with mattresses and electricity. Rooms will be assigned by age and gender.

Only available at Kiwanis.

CANVAS WALL TENT

A spacious tent is set up off the ground on wooden platforms. Each tent includes 2 beds with mattresses and mosquito netting is available from the camp store, free of charge.

Only available at Phillippo

NYLON DOME STYLE TENT

These tents will comfortably sleep 2 people and can be zipped shut. Sleeping mats are provided.

Only available at Kiwanis.

BRING YOUR OWN TENT

Do you like using your own tent? Go ahead and bring it to camp!

This option is available at Phillippo and Kiwanis.

CAMPSITE ACCOMODATIONS

All campsites include a fire ring, fire wood, picnic table and access to potable water.

INDOOR RESTROOMS

Restroom facilities include a flush toilet and a sink.

INDOOR SHOWERS

Shower buildings have single room showers with a locking door.

OUTDOOR LATRINES

You find latrines near every campsite and program area. Latrines are stocked with toilet paper and a hand washing stations (either hand sanitizer or a sink with soap).





SPECIAL REQUESTS

The best way to notify camp about special requests is through your online registration. In your online registration, enter health information a minimum of 2 weeks prior to camp. This includes allergies, dietary needs, and other medical concerns. These fields are captured on a Health Officer report and reviewed at check-in.

SPECIAL DIETARY REQUESTS

We want to make sure that every camper gets a healthy and safe meal. We are prepared to accommodate for the following restrictions:

- Lactose Free
- Gluten Free
- Vegetarian
- Peanut/Nut Free

If you have needs above and beyond those listed above, or if you would prefer to bring your own food, cooler space and a microwave will be made available to you.

Please note any dietary needs in your online registration information. This will give the camp staff a summary of all of the needs for a given weekend. If you have questions regarding food service, please contact the camp directly.

ELECTRICITY/WI-FI

Enter electricity needs in campsites/buildings for CPAP or other machines. **Not all sites have electricity. We will do our best to accommodate, however the individual may need to camp in a different site than the rest of the Pack.**

Electricity is available in most buildings and can be used to charge cell phones.

Wi-Fi is available at select locations in camp such as the Dining Hall. If you need access to Wi-Fi talk inquire at check-in.

OTHER ACCOMODATIONS

If you need other accommodations please contact us and we will discuss a plan to make your camp experience a good one.





WEBELOS OUTPOST

WHAT IS WEBELOS OUTPOST?

At the close of each camp session the Webelos are invited to stay an additional night to experience the Webelos Outpost program and is geared towards being the next step for Webelos Scouts and their adult partners to prepare them for attending Arrow of Light Camp the following summer. All of the activities offered during the outpost are geared specifically for Webelos.

Everyone participating in the Webelos Outpost program will need to bring a small day-pack to carry their equipment to the upper level of camp. They will be camping in backpacking tents like the Scouts BSA youth do.

We require a minimum leadership ratio of 1:2 for the overnight program. Trained camp staff will be with Outpost participants at all times. Webelos Outpost is **\$36 per person** which includes two meals, the Webelos Outpost segment for your camp patch and additional program activities.

Open to registered Webelos entering 4th grade in the fall.

WHEN IS WEBELOS OUTPOST?

Webelos Outpost will begin at 3:30 pm Sunday afternoon and wrap up around 11:00 am Monday.

HOW DO I REGISTER FOR WEBELOS OUTPOST?

You must first register for your weekend of Cub Scout Summer camp, and then there will be an option to select "Webelos Scout plus Outpost" or "Adult plus Outpost". By selecting this, you will automatically be charged the additional fee and be registered for the program!





CAMP RULES & SAFETY

CAMPER BEHAVIOR POLICIES

It is expected that all campers will live up to the principles and values of the Scout Oath and Law.

- The Scout Oath and Law are the only rules in camp. They are all that is needed, and unit leadership is responsible for enforcing these rules and disciplining those campers that break them.
- In the case of inter-pack conflicts or problems, the unit leadership of the individual campers involved is responsible for disciplining each of the individual campers.
- Camp administration (beginning with the Camp Director) is available and prepared to assist in establishing communication in the event of inter-pack problems.
- In the event camp administration believes further disciplinary action is required of the unit leadership, they will request it. At minimum the chartered partner and District Executive will be contacted.
- The camp administration encourages unit leadership to send any camper home immediately who steals, vandalizes or intentionally places another camper in danger of harm. The administration reserves the right to take that action themselves if necessary, including sending the entire Pack home within 24 hours.
- Hazing, "midnight raids", tent-ditching, or other such activities are not allowed at any time at Northern Star Council camps. Such activities place campers at risk of injury and may cause bigger problems to occur as a result of seemingly small rituals getting out of control.
- A curfew of 10:30 p.m. will be strictly enforced for all campers. Any Scout who leaves a campsite after 10:30 p.m. must be accompanied by an adult unit leader or camp staff member. Always maintaining two-deep leadership (no one-on-one contact between Scouts and adults unless they are immediate family members).
- Be a good neighbor. Do not create a disturbance or cause other campers to have a bad camping experience.
- Respect the private property of the neighbors surrounding the camp.
- Respect the staff living areas and maintenance area. Enter the area only on official business.
- Take good care of camp facilities and equipment (Units or individual campers will be charged for defaced property and loss or damage to equipment).
- **NO ALCOHOLIC/THC BEVERAGES MAY BE BROUGHT INTO**

GENERAL SAFETY RULES

1. Follow the Buddy System at all times.
2. No one-on-one contact between adult leaders and youth members.
3. BSA Policy requires two-deep leadership for all Scout outings and campouts.
4. Aquatic activities are conducted under lifeguard staff supervision.
5. Determine the location of natural hazards. Keep away from the edge of bluffs, lakes, and ponds.
6. **Do not use liquid fuel to start fires** (gas, kerosene, charcoal lighter). Gas lanterns may be used under adult supervision. Gas must be locked under adult control.
7. Drink from an approved water supply. Do not drink from springs or lakes as they may be contaminated.
8. Follow the Northern Star Scouting Wildlife Policy.
9. **Personal BB guns, rifles, and archery equipment are not allowed.**
10. **No flames in tents**
11. **Never leave a fire unattended.** Always put a fire out with water before leaving the area or going to bed.
12. Do not apply insect repellent near campfires. Many brands contain alcohol and other flammable ingredients.
13. No passengers are allowed to be transported in the cargo section of pickups and trucks.
14. Never play games using a knife. Scouts using knives must have their Whittling Chip card.
15. **No bikes allowed in camp.**
16. **No pets (cats or dogs) allowed in camp at any time.**



CAMP RULES & SAFETY

CHECK-IN/WHO IS ALLOWED AT CAMP

- Upon arrival everyone must check-in to ensure they are registered to attend.
- At check-in you will receive a visitor parking pass and wristband. All Scouts, Scouters and visitors in camp **MUST** wear a wristband. All camp staff are identified by their staff name tag.
- Camp staff under the guidance of the camp director will monitor camp for unauthorized persons. Those persons found not to be official guests of our camps will be asked to leave and escorted off the premises. Any problems or safety concerns regarding unauthorized persons will be referred to the Camp Director or their designee.

DEPARTURE FROM CAMP

- Upon departure from camp, all campers will leave with their Pack leadership, parent, guardian or an individual approved by the legal parent or guardian. When a Scout leaves camp with someone other than the Pack leadership, the Pack leadership needs to be made aware.
- This process is intended to maintain the accountability of all youth and provide for their safety. If a camper will be leaving camp with someone other than their guardian or leader they arrived with, an authorization to release from must be filled out. See your commissioner for more information.
- Leaders are reminded to be aware of problems related to unauthorized release to non-custodial parents.

WEATHER

- Packs will be notified of threatening weather conditions and advised to move to designated storm shelters if necessary. An emergency drill will be conducted upon arrival at camp. Please refer to your specific camp emergency procedures.

YOUTH PROTECTION All Campers and adults must follow the BSA Youth Protection Policies as stated in the guide to safe scouting.

- Follow the Buddy System at all times.
- No One-on-one contact between adult leaders and youth members.
- BSA Policy requires two-deep leadership for all Scout outings and campouts.
- The use of smartphones, cameras, mirrors, drones, etc., in places or situations where privacy is expected is prohibited.
- All aspects of the Scouting program are open to observation by parents and leaders.
- The BSA does not recognize any secret organizations as part of its program.
- Hazing and initiations are prohibited and have no part during any Scouting activity.
- All forms of bullying and harassment including verbal, physical, and cyberbullying are prohibited.
- Inappropriate public displays of affection are prohibited.
- Sexual activity is prohibited.
- Appropriate attire is required for all activities.

COURTESY

- Always leave a supply of firewood.
- Pick up all trash & leave a clean campsite.
- Keep the toilets and showers tidy.

CONSERVATION

- Vehicles are restricted to authorized parking areas and roads.
- Do not cut down any trees. Charges of a minimum of \$4.00 per foot and a maximum of the actual value of the tree will be charged for cutting down timber. For scarring trees with a knife or axe, the camper will be charged a minimum of \$10.00.
- Conduct conservation projects with the approval of the Camp Ranger.



CAMPING WITH WILDLIFE

CAMPSITE PRECAUTIONS: This section of the education material is directed to the precautions that must be taken in your campsite so as to avoid attracting animals. Animals typically found at camp include field mice, raccoons, deer and wild turkeys. There are not any dangerous wildlife typically found at our camps, but they can be a nuisance to your stay. If you feel threatened by any wildlife please contact Camp Management on site.

CAMP SANITATION: It is essential to keep a clean tent and campsite.

FOOD: This is perhaps the most important precaution to be taken. Food produces odors that attract critters in search of a meal. All food at camp must be stored in a scent-proof container or the trunk of a car.

FOOD IN TENTS: No food, meals, or snacks are allowed in your tent. These foods will leave appealing odors that will attract wildlife. Empty snack wrappers, food boxes, juice boxes, soda cans, or even water bottles that have had flavored drinks mixed in them are not to be kept in tents. **FOOD OF ANY KIND SHOULD NEVER BE STORED IN A TENT.**

COOKING OF FOOD: If your unit is going to bring snacks or cook, the preparation and dining areas should be as far as possible from the sleeping tents.

CLEAN UP AFTER FOOD PREPARATION: Dishes should be done immediately following completion of the meal. Leftovers should be properly disposed of or stored as food in the manner described above. All tables used in food preparation and eating must be washed. Food spilled on the ground must be picked up. Liquid food spills must be cleaned up by removing the soil that is contaminated with the spill.

SNACKS: Scouts and families like to bring snacks. Snacks must be stored in the same manner as food is stored as described above. Snacks, pop, powdered beverages, juice boxes, or other drinks should never be consumed in a tent. Spills from these products give off odors that are very appealing to critters.

GARBAGE: Garbage containing food should not remain in a campsite. Garbage should be properly bagged and disposed of in the provided cans. Make sure that any leakage from your garbage bag is properly cleaned up as well. Staff will be by each day to collect garbage. Please bring your garbage to the dumpster, if garbage has already been picked up for the day.

TICK AWARENESS: Problems associated with various ticks have been widely reported throughout much of the country including the area surrounding our Council camps. With proper planning and education, tick problems can be minimized. To assist groups with educating its campers, the staff have prepared the following plan:

- All campers should wear a good quality insect repellent when they are in the woods. The most effective repellent to combat ticks is one that contains 30% Deet (or permethrin).
- Parents may wish to bring "spray" type insect repellent so that it can be sprayed on clothes. Please do not let Scouts use aerosol sprays unsupervised because of potential dangers from misuse including damage to eyes and the flammability of the product.
- Walk in the center of trails to avoid picking up ticks from the brush and long grass
- Review tick information that is available on the [website](#). Share this information with the youth and parents in your group.
- Make "tick checks" part of the daily routine at camp. Youth should be reminded every day to check for ticks. Having a buddy such as a tent mate assist is a good idea. Regular showers will also help with early detection.
- See your camp Health Officer or Camp Director if you have additional questions.



PHILLIPPO EMERGENCY PLAN

EMERGENCY: BROKEN SIREN

Used for: **Upcoming Severe Weather, Missing person, Waterfront Emergency, Fire, and Weekly Drills.**

Staff Mobilization:

- Camp Director issues a camp-wide page including all areas, health officer & rangers with instructions.
- All program areas stop, staff return to designated area and send confirmation to program building once all accounted for.

Unit Mobilization:

- All program areas stop.
- Scouts and leaders return to campsites.
- Units remain in campsite on standby until runners return to campsite with instructions.

EMERGENCY: SOLID SIREN

Used for: **Serve Thunderstorm Warning, Tornado Warning, Imminent Severe Weather.**

Staff Mobilization:

- Camp director issues camp-wide page including all areas, health officer, and rangers with instructions.
- All program areas stop.
- Staff report designated storm locations, commissioners report to Dining Hall for instructions.

Unit Mobilization:

- All program stops.
- Scouts and leaders return to campsites if time.
- When entire unit is accounted for, unit is to move to storm shelter.
- Units will receive instructions at pre-determined storm locations.

STORM SHELTER LOCATION

The predetermined storm shelter for this camp is the **lower level of the dining hall.**

This information will be posted in your campsite, and there will be an emergency drill the first night of camp.



PHILLIPPO MAP

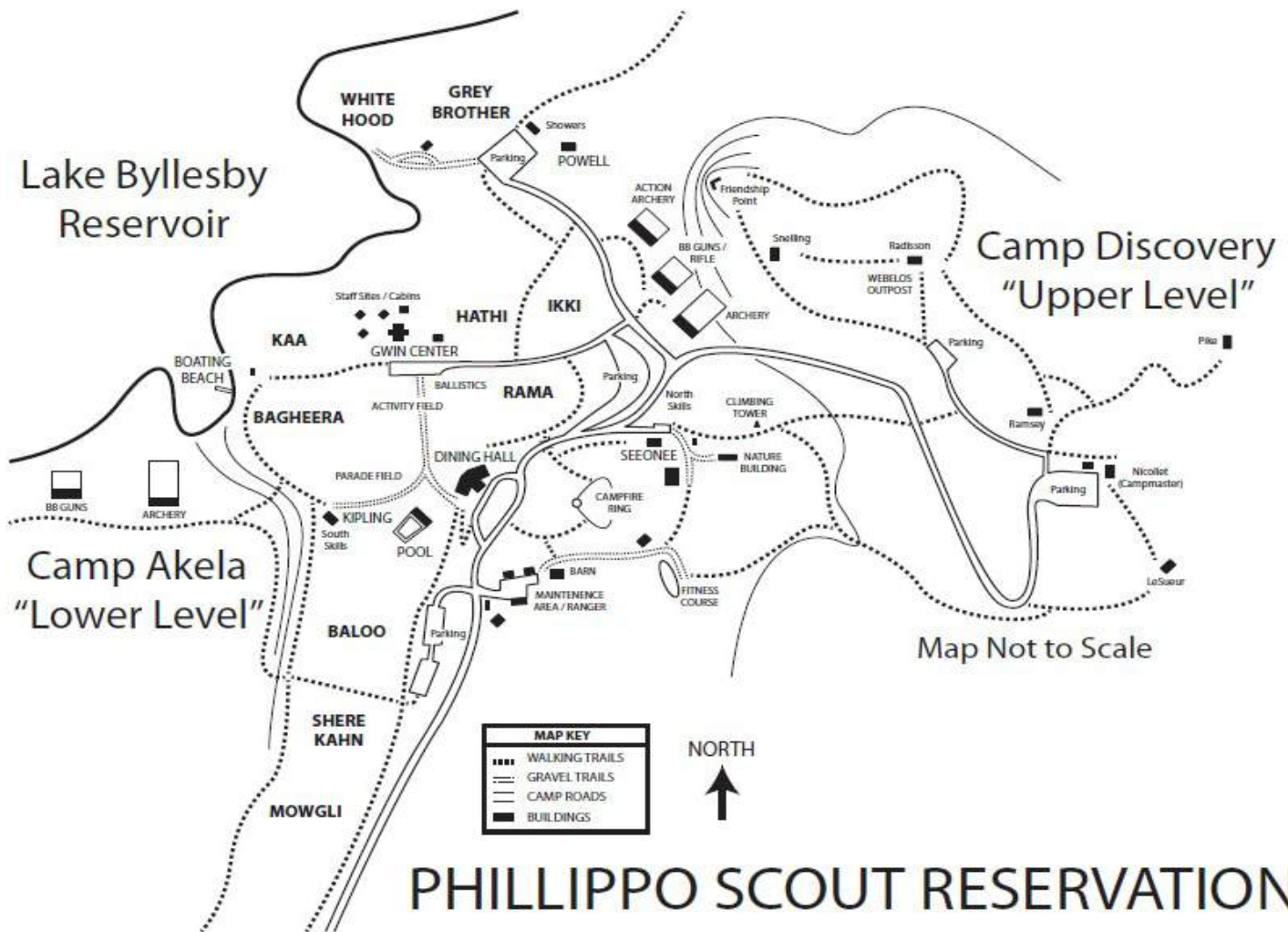
GETTING TO PHILLIPPO

Phillippo is approximately a 45-50 minute drive from St. Paul and is located just outside of Cannon Falls, MN. Most find the easiest route to camp is to take 52 south to 19 west, following 19 approximately 2 miles to the marker to Phillippo Scout Reservation. Driving directions can be printed out from the Northern Star Council website.

Camp Address: 30600 32nd Avenue Way, Cannon Falls, MN 55009

Camp Telephone: 507-263-4324 (main office)

Camp Director Email Address: garretthaugen@northernstar.org





KIWANIS EMERGENCY PLAN

EMERGENCY: SIREN SOUNDED (CLEAR SKIES)

Upcoming Severe Weather, Missing Person, Lost Bather, Fire, Emergency Drill

Staff Mobilization

1. Camp Director, Program Director or Caretaker issues a camp-wide call including all program areas and health officer with instructions.
2. All program areas stop. Staff return to designated area and send confirmation to Program Director once all are accounted for.

Camper Mobilization

1. All program areas stop.
2. Cub Scouts and adults return to their campsites.
3. Your Camp Commissioners will help insure entire campsite is accounted for & then report back to camp management.
4. If campsite is unaccounted for after 15 minutes from sound of siren, send two (2) runners to report missing person(s) and receive information for the unit.
5. Units remain in campsite on standby until runners return to campsite with instructions.

HIGH EMERGENCY: SIREN SOUNDED (VISIBLY DANGEROUS WEATHER INCOMING)

Severe Thunderstorm Warning, Tornado Warning

Staff Mobilization

1. Camp Director, Program Director or Caretaker issues a camp-wide call including all program areas and health officer with instructions
2. All program areas stop; staff report to designated storm locations, commissioners report to areas of responsibility.

Camper Mobilization

1. All program stops.
2. Cub Scouts and leaders go to designated storm shelters for their cabin or campsite.
3. Units will receive instructions at pre-determined storm locations.

EXTREME EMERGENCY: SIREN SOUNDED (DANGEROUS WEATHER OCCURING)

Imminent Severe Weather

Staff Mobilization

1. Camp Director, Program Director or Caretaker issues a camp-wide call including all program areas and health officer with instructions.
2. All program areas stop. Staff report to closest storm location and use radio to confirm all staff and camper accountability.

Unit Mobilization

1. All program areas stop.
2. Scouts and leaders seek shelter immediately in nearest storm location.
3. When the "all clear" is given, units return to campsites.
4. Units remain in campsite on standby until staff arrives with instructions.



GETTING TO KIWANIS

Take Minnesota Highway 36 to Minnesota Highway 95. Go north on Minnesota Highway 95 (Stillwater). Continue north past Minnesota Highway 96. Continue north toward Marine on the St. Croix.

Kiwanis Entrance is located on the east side of Minnesota Highway 95, just south of Marine on the St. Croix.

Camp Address: 15987 St. Croix Trail N. Marine on St. Croix, MN 55047

Camp Telephone: 651-433-2801

Camp Director Email Address: jerickson@northernstar.org



SWIM TEST PROCEDURES

WHAT IS THE SWIM TEST?

The swim classification of individuals participating in a scouting activity is a key element in both Safe Swim Defense and Safety Afloat. The swim tests must be renewed annually, preferably at the beginning of each summer season.

All persons participating in aquatics are classified according to their swimming ability. The classification test and procedures have been developed and structured to demonstrate a skill level consistent with the circumstances in which the individual will be in the water.

The Swimmer's Test demonstrates the minimum level of swimming ability for recreational and instructional activity in a confined body of water with a maximum 12-foot depth, and with shallow water footing or a pool or pier edge always within 25 feet of the swimmer.

ADMINISTRATION OF SWIM CLASSIFICATION TEST

Option A: Before Camp:

(at unit level with council approved aquatics resource people)

The swim classification test done at a unit level should be conducted by one of the following council approved resource people: Aquatics Instructor, BSA; Aquatics Supervisor; BSA Lifeguard; certified lifeguard; swimming instructor; or swim coach. When the unit goes to a summer camp, each individual will be issued a buddy tag under the direction of the Camp Aquatics Director for use at the camp. The signed form must be presented upon arrival at camp to the Aquatics Director at the pool to obtain your buddy tags for the aquatics areas. **It is advantageous to conduct the swim classification prior to a unit going to summer camp.**

Option B: At Camp

The swim classification test is completed during your aquatics rotations by camp aquatics personal.

Special Note: When swim tests are conducted away from, or at, camp the Aquatics Director shall at all times reserve the authority to review or retest individuals or entire packs to ensure that standards have been maintained.

SWIMMER TEST

Jump feet first into water over the head in depth, level off, and begin swimming. Swim 75 yards in a strong manner using one or more of the following strokes: side stroke, breast stroke, trudgen, or crawl; then swim 25 yards using an easy resting back stroke. The 100 yards must be swam continuously and include at least one sharp turn. Finish by demonstrating you can float on your back.

BEGINNER TEST

Jump feet first into water over the head in depth, level off, swim 25 feet on the surface, stop, turn sharply, resume swimming as before, and return to starting place.

LEARNER TEST

Anyone that is unable to complete the beginner's test is classified as a Learner and may use the shallow section of the pool and may use a rowboat with qualified adult supervision.





SWIM TEST RECORD

This is the individual's swim classification as of this date. Any change in status after this date (e.g., learner to beginner or beginner to swimmer), would require a reclassification test by the Aquatics Director. Please complete and present this sheet to the Aquatics Director at the pool after check-in at camp to have your buddy tags completed.

Unit Number _____

Date of Swim Test _____

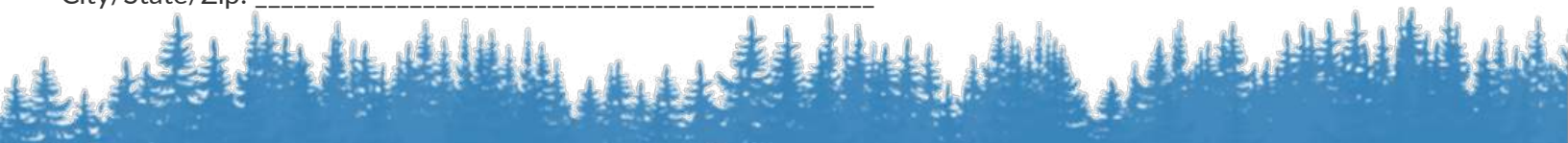
Full Name (Please Print)		Swim Classification		
		Learner	Beginner	Swimmer
1				
2				
3				
4				
5				
6				
7				
8				
9				
10				
11				
12				
13				
14				
15				
16				

Person Conducting Test: _____

Signature: _____

Address: _____

City/State/Zip: _____





CONTINUE THE ADVENTURE

FALL DAY CAMP

Fall Day Camp is a half-day opportunity for all Cub Scouts and their families to kick off the school year with a new experience. New Scouts and parents get participate in activities such as Archery, BB Guns, GaGa Ball, and other outdoor games while learning about the year-round camping opportunities Scouting offers. Older Scouts learn new skills and enjoy outdoor activities. **Weekends in October.**

More Information: <https://camp.northernstar.org/fall-day-camp>



SPOOKY-REE

Spooky-Ree is a Family Camp experience like no other! Join us for a scary-good time. We'll scare your socks off while you play games, eat smores, learn camp skills, shoot BB guns, and more! Camp begins Friday evening through Sunday morning. **Weekends in October.**

More Information: <https://camp.northernstar.org/spooky-ree>



POLAR CUBS

Think camp is just for the summer? Think again! Polar Cubs is one of the largest Cub Scout Day Camp programs in the country and it's happening at a camp near you. This single day program is filled with classic winter activities as well as some unique Scouting adventures. Don't miss your chance to be a part of the winter fun! **Weekends Jan–March.**

More Information: <https://camp.northernstar.org/polar-cubs>





CONTINUE THE ADVENTURE

EARLY REGISTRATION

Planning is crucial for a Pack and getting a summer camp date on the calendar early will give all families enough time to plan and have a higher likelihood of attending camp.

More Information: <https://camp.northernstar.org/cub-scouts>



ARROW OF LIGHT CAMP

Adventure awaits you at Arrow of Light Summer Camp! You can look forward to three full days of activities such as swimming, archery, boating, bb guns, climbing, and so much more!! Come with your den or sign up individually. Cub Arrow of Light Summer Camp is open to youth entering 5th grade in the fall (Webelos rank).

More Information: <https://camp.northernstar.org/cub-summer-programs>



DISCOVERY CAMPS

A week long program (5 days) that is open to all youth in K-5th grade. Each day will be filled with activities such as swimming, hiking, climbing, archery, STEM activities, outdoor skills, crafts, and more! All of the activities will be age appropriate and guided by our well trained and enthusiastic staff. With multiple sessions offered at a variety of locations you are sure to find something that will fit your busy schedule! Activities vary by location.

More Information: <https://camp.northernstar.org/cub-summer-programs>





QUALITY CAMPING

The Northern Star Scouting Camping Committee is committed to camps that meet high standards for health and safety, food service, program, maintenance, conservation, staffing, and administration. All of our camps are inspected and accredited on an annual basis.

THIS EMBLEM REPRESENTS A QUALITY CAMP



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